

Static Fields and Methods

Static Fields/Methods

nextId=3

lastPlayerCreated=2

int getLastPersonCreated()

Player P1

myId=0

myDirection=

myScore=

addScore(int amount)
isHeadingNorth()
move()

Player P2

myId=1

myDirection=

myScore=

addScore(int amount)
isHeadingNorth()
move()

Player P3

myId=2

myDirection=

myScore=

addScore(int amount)
isHeadingNorth()
move()